

MARIO KART, THE ROAD TO SPEAKING IN TURN.

Undesirable Behavior Targeted:

- Speaking out of turn or at inappropriate times in the classroom: Talking when the teacher is talking, talking when another student is talking, talking during quiet time, talking during tests.
- Can cause distractions to the other students who are trying to listen & can cause students to get off topic.

Desirable (expected) Behavior Targeted:

- Talk at appropriate times: Raise your hand, wait to be called on, sit calmly with hand up, go directly to teacher if you have a question during a quiet time, wait for other students to finish to share.

Types of positive reinforcements - Reinforced – when & how?

1. Immediate R+ The teacher will give the student a Mario Kart prize. To do this the teacher will write down students names that will receive a prize & let the student know what prize they earned & hand them to students at the end of the lesson.
2. Ongoing R+ Students characters will move forward on the race track towards the finish line. The students will be able to move their character by earning stars for class participation. The stars will be given throughout the day & for each star the student can move forward on the road. Along the road there will be mystery boxes with math problems in them, they must solve these to move forward.
3. Overall R+ - On days where the whole class earns a star & each character is able to move forward a least one space on the road they will receive a reward the following day. This will be a reward that the teacher & students come up with together as a class before starting the race.
4. All movements forward will be done at the end of the day before going home. Students can turn in prizes they earned to move their character forward on the road.

Interactive Learning Activity

The students will go outside and have a actual Mario Kart race and in the mystery boxes there will be math problems. They must solve the problem correctly or they will be frozen for 5 seconds. This will be a relay type race.

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(A) add and subtract whole numbers and decimals to the hundredths place using the standard algorithm.

Explain HOW you will Teach the Desired Behaviors:

As a class we will go over what is the proper way to raise you hand and when it is the proper time to speak. The teacher will ask for some volunteers to go to the front of the class and demonstrate to the class the right way to do this.

Explain HOW you will Teach the Plan:

Students will be able to pick a mario kart character that they will race on the road to speaking in turn. When the students exhibit the proper behavior of raising their hand they will be able to move their character further along the track towards the finish line. A golden mushroom in worth 2 steps and a star is worth 1.

Provide options

This plan can be used for multiple classes and periods. Each period or class can have their own lane on the track that they move along. Alos you can use the race track for any behavior problems in the class room. You can add different items along with the stars and mushrooms for other good behavior that will help students move along the track faster.



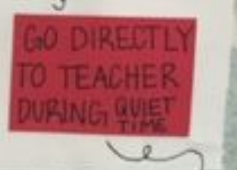
Demonstrate all Necessary Items -Race track, Characters, Reward handouts, Bulletin board, Velcro, List of expectations.

M A R I O K A R T

The Road to Speaking in Turn!

-  1 Space
-  3 Spaces
-  Boost to next mystery box
-  2 Spaces



-  RAISE YOUR HAND AND SIT CALMLY
-  WAIT FOR OTHERS TO FINISH SHARING
-  GO DIRECTLY TO TEACHER DURING QUIET TIME